

## Competition #7

### Computer Animation

#### Description:

Computer Animation is a project composed of individual graphic elements that can be combined to produce an animated product. This is manipulating graphic objects on the computer, not claymation. Examples would be flip books or flash animation. Production may not exceed 7 minutes. Narration and sound are optional. Points will not be subtracted if audio is not included since there are no points given for audio.

*All entries must adhere to the Cecil County Public Schools Media Technology Festival [2010](#) Guidelines set forth on pages 1-3.*

#### Procedures:

- All entries from conception to final product, must be produced by the students entering the production.
- Special attention should be paid to copyrighted materials, as stated in the CCPS Media Technology Festival Guidelines, as well as being careful not to plagiarize.
- Entries should have a title and credits within the production.
- The source of any clip art used in the production should be cited within the production.
- The production should not exceed 7 minutes.
- If audio is used, make sure that entries are saved correctly so that the audio comes through when shown at the Media Technology Festival.
- Entries must be submitted on a CD. MAC format is preferred.
- One CD should be submitted per school, containing all the Computer Animations The name on the Computer Animation should match the name on the CD. You may use the student's name or the name of the project. If there are similar names for Computer Animations, add the student's last name, e.g. Volcanoes Davis.